

Local Reward Advisory Council
October 3, 2012
9:30 am - 4:00 pm
Pierre, South Dakota - South Dakota State Library

- Welcome
- Overview of the Minutes
- Overview of the Agenda
- Local Reward Advisory Council Goal
 - Develop model plans (through a Menu of Choices) that districts across the state can utilize to positively impact student achievement while financially incentivizing teaching based on the following:
 - 1. Criteria set forth in HB 1234
 - 2. Educational best practices
 - 3. Research
- Objectives for the October 3, 2012 Meeting
 - Critique the Menu of Choices / Application that will drive local teacher reward plans.
 - Additional information that needs to be included
 - Develop definitions for topics within the Menu of Choices
 - Review Implementation Time-line
- Snap Shot of the Menu of Choices (An actual view of the proposed Menu of Choices)
 - Review the Menu of Choices (Topics / Items within the Menu)
 - Thoughts on the Menu of Choices
 - Other items that may need to be included
- Functionality of the Menu
 - In Small Groups (3) define the various items under each Topic (Market Based, Leadership, Achievement)
 - Small Groups give the definitions to the Large Group
 - Discussion and Questions on the Definitions
- Break
- Review the final Menu of Choices
 - Review / Discuss how the final product will look
 - Do we want to make recommendations to districts on the Menu?
- Discuss the Implementation Timeline of the Local Teacher Reward Program - Effective 2014-2015 School Year
 - November Election
 - Field Insight / Feedback on the Menu
 - Should we or how should we gain insight from the field?

- Should we present overviews of the "Menu of Choices" (Our Responsibility?)
 - Superintendent's Conference
 - ASBSD / SASD Joint Convention
 - Other
- Discuss the October 24th Meeting
 - Review the final version of the "Menu of Choices"
 - Review the written report that is to be presented to the legislature
 - Is this something that can be done electronically or would we like to come together as a group and meet in Pierre